



# MICHIGAN STATE YOUTH SOCCER ASSOCIATION

## 2013 JUNIOR STATE CUP

### COMPETITION RULES



#### 1. Competition Dates

- a. All preliminary games must be played between MARCH 16, 2013 and APRIL 21, 2013. However, should a Round of 16 game **not** be needed for a particular age group, the date in which preliminary games must be played shall be extended to MAY 5, 2013.
- b. The MSYSA Junior State Cup Round of 16 (if needed) will be played MAY 4-5, 2013.
- c. The MSYSA Junior State Cup Quarterfinals (if needed) will be played MAY 18, 2013.
- d. The MSYSA Junior State Cup Semifinals will be played MAY 19, 2013.
- e. The MSYSA Junior State Cup Finals will be played JUNE 2, 2013.
- f. The MSYSA Junior State Cup Committee reserves the right to alter competition dates as needed by weather or other extenuating circumstances.

#### 2. Roster Deadlines

- a. Junior State Cup rosters are due into the MSYSA State Office no later than 4:30pm on MARCH 15, 2013. Official Junior State Cup Rosters are submitted online through GotSoccer.
- b. Junior State Cup rosters are frozen at 4:30pm on MARCH 15, 2013 for the remainder of the MSYSA Junior State Cup. Roster additions may not take place after the aforementioned March 15<sup>th</sup> deadline.
- c. Failure to submit a Junior State Cup roster by 4:30pm on March 15, 2013 will result in a \$50 *per day* late fee for each day the roster is late. Teams will not be permitted to play MSYSA Junior State Cup games without first submitting a roster and late fees (if applicable). They shall forfeit any all games played until the roster and fees are received.

#### 3. Tournament Format

- a. There shall be a division titled "U13Y Pre-MRL" for U12 teams who want to be considered for endorsement into the MRL next seasonal year as a U13 team. Any/all teams who want to play U13 MRL in the next seasonal year **MUST** play in the U13Y Pre-MRL division of the current year's MSYSA Junior State Cup.
- b. Other divisions include U10 (6 v 6), U11 (8 v 8), U12 (8 v 8), and U13Y (11 v 11).
- c. The MSYSA Junior State Cup will have five distinct rounds – the Preliminary Games, Round of 16 (if needed), Quarterfinals (if needed), Semifinals, and Finals. A Round of 16 will only be used for age groups with 28 or more teams, and a Quarterfinal round will only be used for age groups with 16 or more teams.
- d. The preliminary games will be conducted using a "round robin" format. There may be cross-over games between pools.
- e. Teams will play a minimum of three (3) preliminary games, but may play more.
- f. All preliminary games are scheduled by the teams involved, unless MSYSA intervention is necessary.
- g. To ensure an even number of teams in an age group, the MSYSA Junior State Cup Committee reserve the right to accept or deny teams based on prior MSYSA Junior State Cup history, prior league play history, team composition, prior tournament history, and/or adherence to application submission and payment deadlines.
- h. Winners of each pool in the preliminary rounds and wildcards (when applicable) will advance to the next subsequent round.
- i. Teams advancing to the Round of 16 will self-schedule their Round of 16 games for a location and time block pre-determined by MSYSA. The MSYSA Junior State Cup is responsible for field rental fees for Round of 16 games.
- j. The MSYSA Junior State Cup Committee will schedule and host all Quarterfinal, Semifinal, and Final games.

#### 4. Team Eligibility

- a. The MSYSA Junior State Cup is for current MSYSA league affiliated teams and league affiliated members only.
- b. All-star teams are not permitted. An all-star team means the official select team of US Youth Soccer, a Region, a State Association, a district or geographical subdivision of a State Association, or any league.
- c. All teams must be in good standing with MSYSA and their respective MSYSA Affiliated League.
- d. Teams that have participated or will participate in the 2013 MSYSA State Cup are not eligible to participate in the MSYSA Junior State Cup.
- e. Teams must play in a minimum of a four-team MSYSA affiliated league during the SPRING 2013 season. The team must play at least three (3) complete league games with a record of scores and standings during the Spring 2013 season. The league must be sanctioned or specifically approved by the Michigan State Youth Soccer Association.

#### 5. Team Official Eligibility

- a. All team officials must be in good standing with MSYSA and their respective MSYSA Affiliated League.
- b. All team officials must be Risk Management certified by the Michigan State Youth Soccer Association and must have a current MSYSA Risk Management Card at all of their MSYSA Junior State Cup games.

#### 6. Player Eligibility

- a. All players must be in good standing with MSYSA and their respective MSYSA Affiliated League.
- b. At least 50% of the team's players must be residents on Michigan.
- c. At least 51% of the players must have a birth date falling within the age group that the team will be playing in during the tournament.
- d. A player's age group is determined by their date of birth:

Age Group	Dates of Birth
U10	8-1-02 to 7-31-03
U11	8-1-01 to 7-31-02
U12/U13Y/U13Y Pre-MRL	8-1-00 to 7-31-01

- e. A player may only play for one team in the MSYSA Junior State Cup.
- f. Any player wishing to play for a team in the MSYSA Junior State Cup who is not a resident of Michigan must first receive written permission from the State Association where the player is registered (home state) and from MSYSA. Permission must be obtained each seasonal year, and permission must be obtained before the MSYSA Junior State Cup roster freeze date of 4:30pm on March 15, 2013.
- g. All players must adhere to FIFA and US Soccer Federation policies on international clearance. If needed, a player must have international clearance on file with US Soccer no later than the MSYSA Junior State Cup roster freeze date of 4:30pm on March 15, 2013.
- h. A team may not roster any player who was previously rostered during the seasonal year to another team or the same team, unless the player's release and transfer request has been approved by the MSYSA Leagues involved.
- i. If an illegal/ ineligible player appears on the MSYSA Junior State Cup Roster at the time of the roster freeze deadline or if a team uses an ineligible player at any point during the MSYSA Junior State Cup competition, the team shall face sanctions as determined by the MSYSA Junior State Cup Chair and/or Junior State Cup Chair Designee which may include forfeiture, fines, and/or disqualifications. Furthermore, the use of an ineligible player may be grounds to deny the team and/or team coach participation in future MSYSA Junior State Cups.

## 7. Junior State Cup Tournament Rosters & Game Reports

- a. Teams must adhere to the below maximum roster policies:

Age/Division	Maximum Roster Size
U10	11
U11	14
U12	14
U13Y	22*
U13Y Pre-MRL	22*

\*Only 18 are allowed to play in any one given game and the 18 person selection must be documented for each game on the official MSYSA Junior State Cup Game Report.

- b. Teams are strongly encouraged to list more than one team official on their roster in case of coaching conflicts or suspensions.
- c. It is the team's responsibility to put ALL desired players, including club pass players, on their Junior State Cup roster in GotSoccer. Teams must put players on their roster in GotSoccer no later than 4:30pm on March 15, 2013.
- d. Only players appearing on the MSYSA Junior State Cup roster in GotSoccer are eligible to appear on the official MSYSA Junior State Game Report and are eligible to compete in the MSYSA Junior State Cup.
- e. The MSYSA Junior State Cup Game Report with 18 person selection (for U13Y and U13Y Pre-MRL divisions) must be submitted to the referees at the time of check-in. No changes will be allowed to the game roster after the team has checked-in.

## 8. Club Passcarding within the MSYSA Junior State Cup

- a. Club Passcarding is permitted within the MSYSA Junior State Cup as long as all subsequent rules are met.
- b. A player may only play for one team in the MSYSA Junior State Cup.
- c. A player may only club passcard for a team in the MSYSA Junior State Cup if that team belongs to the same club as the player's primary team. (See "Club" definition below).
- d. A club passcarded player must appear on a team's frozen MSYSA Junior State Cup roster (in GotSoccer).
- e. A team must be able to demonstrate continuity between their league roster and MSYSA Junior State Cup roster by having a minimum of 5 players common to both rosters for the U10 teams, a minimum of 7 players common to both rosters for the U11-U12 teams, and a minimum of 9 players common to both rosters for the U13Y and U13Y Pre-MRL teams.

## 9. Definition of "Club"

- a. A "Club" is defined as an organization providing soccer to youth players that is either a direct member of MSYSA or that registers players MSYSA through an affiliated member.
- b. As no time shall an affiliated member who functions as a "scheduling" league also be considered a club.
- c. In the case where a club sets up one or more satellite clubs in the state, those satellite clubs may only be considered part of the main club for the purposes of the MSYSA Junior State Cup if all of the following criteria is met:
- The main club and satellite club have the same Board of Directors
  - The main club and satellite club have the same Tax ID Number
  - The main club and satellite club are in the same MSYSA District as determined by the MSYSA Board of Directors

## **10. Seeding**

- a. In all age groups, the MSYSA Junior State Cup Committee shall seed and place teams into preliminary and Round of 16 brackets (if needed)
- b. The MSYSA Junior State Cup Committee aims to have at least one (1) seeded teams in each preliminary bracket. All others will be placed into brackets randomly by the MSYSA Junior State Cup Committee.
- c. Winners of preliminary brackets A, B, C, and D shall be seeded 1, 2, 3, and 4 respectively in the Round of 16 (if needed). All others will be placed into brackets randomly by the MSYSA Junior State Cup Committee, with the exception that teams shall not be drawn against another team from within the same preliminary bracket.
- d. The seeding and bracketing process may take in to account the team's league standings, prior MSYSA Junior State Cup results, team composition, and tournament records from the previous and current year.
- e. The MSYSA Junior State Cup Committee's decision regarding seeding and bracketing is final. Teams may not appeal their decision.

## **11. Preliminary and Round of 16 Game Scheduling & Scheduling Conflicts**

- a. MSYSA Junior State Cup games take precedence over all scheduled league games.
- b. All teams must schedule their respective preliminary games immediately upon receipt of the release of Junior State Cup bracketing information and prior to attending any of their league scheduling meetings.
- c. All teams must schedule their Round of 16 games immediately upon receipt of the release of Junior State Cup Round of 16 pairings. Potential locations and time blocks are pre-selected and offered by the MSYSA State Cup Committee.
- d. Preliminary game dates and times must be mutually agreed upon by both coaches. Games that are more than 60 miles one way must be played on a Saturday or a Sunday unless it is otherwise mutually agreed upon to play on another day.
- e. Teams may not be scheduled to play any more than two (2) MSYSA Junior State Cup games on any one day.
- f. If both coaches cannot agree on game date(s), time(s), and location(s) for their preliminary games and Round of 16 games, the MSYSA Junior State Cup Chair or Junior State Cup Chair Designee will schedule the game(s). Scheduling of the game is at the sole discretion of the MSYSA Junior State Cup Chair or Junior State Cup Chair Designee. The game(s) must be played as scheduled by the MSYSA Junior State Cup Chair or the Junior State Cup Chair Designee.
- g. Regarding the Round of 16, if there are multiple requests for a time slot at any location, the time slot will be awarded on a first come first serve basis.
- h. All games scheduled by member leagues are required to be rescheduled in order to allow teams to compete in the MSYSA Junior State Cup.
- i. No member league can forfeit any game for any team for a day in which the team is playing in the MSYSA Junior State Cup (see exception below).
- j. Teams must not schedule league games on the dates of the Junior State Cup Round of 16, Quarterfinals, Semifinals, or Finals. If a conflict arises because of failure to adhere to this rule, the ability to reschedule league games is at the discretion of the league.

## **12. Preliminary and Round of 16 Game Logistics Reporting**

- a. Preliminary game logistics (date, time, field, etc) are due into the MSYSA State Office no later than 4:30pm on FEBRUARY 22, 2013. The home team is responsible for reporting game logistics.
- b. When applicable, Round of 16 game logistics are due into the MSYSA State Office no later than 4:30pm on APRIL 26, 2013. The home team is responsible for reporting game logistics.
- c. Failure to report Preliminary and Round of 16 game logistics by the deadline may result in sanctioning including, but not limited to, forfeiture of home field advantage, game forfeiture, and/or fines.

### 13. Preliminary and Round of 16 Game Re-Scheduling

- a. Games may NOT be rescheduled for any reason other than weather. In instances where games must be rescheduled due to weather, **the home team AND organization canceling the fields must notify MSYSA ([StateCup@michiganyouthsoccer.org](mailto:StateCup@michiganyouthsoccer.org)) AND the State Youth Referee Administrator ([syramich@gmail.com](mailto:syramich@gmail.com)) as soon as possible.**
- b. In the event that the home team and organization canceling the fields does not notify MSYSA in time to cancel the assigned referees, the referee fees shall be paid by the home team. The fees must be paid before the rescheduled game will be permitted to be played.
- c. When preliminary games must be rescheduled, the home team is responsible for submitting new game logistics to MSYSA within 3 days of the cancelled game. Furthermore, the rescheduled game must take place at least 3 days after the new game logistics are received.

### 14. Preliminary and Round of 16 Score Reporting

- a. The Home Team is always the first team listed.
- b. The winning coach (or the coach of the home team in case of a tie) of each game **must report the score** within 24 hours of the completion of the game.
- c. The winning coach (or the coach of the home team in case of a tie) of each game **must mail the game report** to MSYSA at 9401 General Drive, Suite 120, Plymouth, MI 48170 within 24 hours of the completion of the game.
- d. Failure to report the game scores and mail in the game reports in the timeframe mentioned above may result in disqualification of the winning team (or home team in case of a tie) and/or a \$100 fine.

### 15. Approved Fields & Field Status

- a. Teams may only play their MSYSA Junior State Cup games on fields approved by the MSYSA Junior State Cup Chair or Junior State Cup Chair Designee. A list of these fields shall be made available to teams.
- b. Any game played on a field that has not received prior approval from MSYSA shall be forfeited by BOTH teams and all forfeit rules shall apply.
- c. Determination of field status as to its playing condition rests with the organization providing the fields and the MSYSA Junior State Cup Chair and/or the Junior State Cup Chair Designee.
- d. The organization providing the fields MUST notify the MSYSA Junior State Cup Chair or the Junior State Cup Chair Designee when field closure is needed.
- e. If the host organization approves the field for play, the field may be cancelled at a later time if the host organization, the MSYSA Junior State Cup Chair, or the Junior State Cup Chair Designee deem the conditions to have changed.
- f. The referee, MSYSA Junior State Cup Chair, and/or Junior State Cup Chair Designee may suspend games when he/she considers the field unsafe or unplayable.
- g. For all games suspended in the first half and that are not able to resume play the same day, the game shall be rescheduled for another day with permission from MSYSA and the game must be played in its entirety. This only applies when neither team is at fault for the initial stoppage of the game.
- h. Teams that travel to MSYSA Junior State Cup locations do so at their own risk of games being cancelled due to inclement weather.

### 16. Field of Play

- a. Teams shall report to the field of play at least 30 minutes before the scheduled start of the game to allow for the check-in of players.
- b. Both teams are to be seated on the same side of the field.
- c. All team personnel who are not players must have a MSYSA Passcard and be listed on the MSYSA Junior State Cup Game Report. All team personnel without a MSYSA Passcard must remain on the spectator side.

- d. For the U13Y divisions, players who are on the MSYSA Junior State Cup Roster but who are NOT selected to the eighteen (18) member game roster may remain in the bench area, but may not wear the match jersey. These players are permitted to wear the alternate team jersey.

### **17. Coaching from the Sidelines**

- a. Per MSYSA Rules, Regulations, and Policies, a coach may coach his/her own team from the sidelines provided that mechanical devices are not used, tone of voice is informative and not a harangue, and he/she stays between the top of the penalty area and the half field mark during the game.
- b. "Mechanical Devices" (above) includes but is not limited to cell phones as well as other devices as determined by the Junior State Cup Chair or Junior State Cup Chair Designee.
- c. Failure to abide by the aforementioned criteria in coaching from the sidelines may result in sanctions by the MSYSA Junior State Cup Committee such as game suspensions, game forfeitures, and fees.

### **18. Spectators**

- a. Coaches are responsible for the spectators that accompany his or her team.
- b. Spectators will occur the side of the field opposite the side the teams are located.
- c. No artificial noisemakers of any kind are permitted. The MSYSA Junior State Cup Chair or Junior State Cup Chair Designee has the final decision in case of any discrepancies.
- d. If it becomes evident that the spectator(s) become unruly and cannot be controlled, the field sidelines will be cleared of all spectators. If spectators refuse to leave the field of play, the game will be suspended and perhaps forfeited upon an investigation by the MSYSA Junior State Cup Chair or the Junior State Cup Chair Designee.
- e. If a game must be replayed because of a spectator's behavior, no spectators will be allowed at the game site of the replayed game.
- f. A coach and/or team may be fined a maximum of \$1,000 as a result of unacceptable spectator behavior or referee abuse.
- g. The MSYSA Junior State Cup Chairperson or Junior State Cup Designee reserves the right to remove any spectator from the fields or facility whose behavior is deemed inappropriate and/or whose presence imposes a threat to any member of the MSYSA membership, board, or staff.

### **19. Referees**

- a. The MSYSA Junior State Cup Referee Assigning Committee will assign referees to ALL Junior State Cup games, including Preliminary, Round of 16, Quarterfinal, Semifinal, and Final games.
- b. Teams must use the referees as assigned by the MSYSA Junior State Cup Referee Assigning Committee. Failure to do so may result in game forfeiture and applicable fees by one or both teams.
- c. With the exception of MSYSA Junior State Cup Quarterfinal, Semifinal, and Final games, referee fees shall be paid prior to the start of each game and the fees shall be divided equally among the teams playing.
- d. MSYSA is responsible for the payment of referee fees for the MSYSA Junior State Cup Quarterfinal, Semifinal, and Final games only.
- e. The center referee for each game should be at least one year older than the players and all referees should be USSF certified.
- f. For U11-U13Y age groups, games may be played with only two MSYSA assigned referees present.

### **20. MSYSA Junior State Cup Referee Fees**

- a. If a Junior State Cup game is scheduled to be played at a site which charges admission or parking fees, the home team is responsible for reimbursing the referees in cash prior to the start of the game for any/all admission or parking fees.

- b. Referees fees vary by age group, as detailed below:

Age	Center Referee	Asst. Referees	Total Cost	Individual Team Cost
U10	\$30.00	NA	\$30.00 per game	\$15 per game
U11	\$30.00	\$20.00 each	\$70.00 per game	\$35 per game
U12	\$30.00	\$20.00 each	\$70.00 per game	\$35 per game
U13Y	\$40.00	\$30.00 each	\$100.00 per game	\$50 per game

## 21. Game Format

- FIFA Laws of the Game will govern **all** games unless modified by USSF, US Youth Soccer, or the MSYSA Juniors Cup Chair, Juniors Cup Chair Designee, or Juniors Cup Committee.
- Refer to the MSYSA Small-Sided Games Guidelines for rules specific to the U10, U11, U12 age groups.
- U13Y is an age division that consists of true U12 teams who choose to play full-sized games (11 v 11) rather than small-sided games (8 v 8). True U13 teams may not play U13Y in the MSYSA Junior State Cup.***
- Modification(s) may be made with or without notice.
- Game format is detailed below:

Age	Game Length	Overtime	Format	Ball Size	Offside
U10	25 Minute Halves	10 Minute Halves	6 v 6	4	No
U11	30 Minute Halves	10 Minute Halves	8 v 8	4	Yes
U12	30 Minute Halves	10 Minute Halves	8 v 8	4	Yes
U13Y & U13Y Pre-MRL	35 Minute Halves	10 Minute Halves	11 v 11	5	Yes

- Overtime periods shall only be used in Round of 16, Quarterfinal, Semifinal, and Final games.
- In the event of a tie game during a Round of 16, Quarterfinal, Semifinal, or Final games, there will be two overtime periods.
- If after two (2) full overtime periods the game is still tied, “Kicks from the Mark” will be conducted and Laws of the Game will apply.
- For all games, a referee assigned to the game may determine that a game is complete at any time after the commencement of the second half provided no team is at fault for the stoppage.
- If teams from the same league are scheduled to play against each other in the MSYSA Junior State Cup, the league game between the two teams may NOT count as an official MSYSA Junior State Cup game and results from that league game may not be applied to the MSYSA Junior State Cup tournament.

## 22. MSYSA Junior State Cup Games Played Indoor

- A ball that comes in contact with the ceiling/roof/structure/etc. shall be restarted at the closest point of contact as an indirect free kick.

## 23. Substitutions

- For all games, including overtimes, all age groups shall be permitted unlimited substitutions
- Either team may make a substitution with the referee’s permission at any stoppage in play.
- Once the teams go into an overtime period, all players, excluding players who may have received a red card, are eligible to play.

## 24. Uniforms

- With the exception of the goalkeeper, each player shall wear differently numbered and similarly designed jerseys.

- b. Goalkeepers must wear colors that differentiate them from the field players.
- c. Unless otherwise specified, all MSYSA and US Youth Soccer rules regarding uniform acceptability will apply.
- d. In addition to teams wearing different color jerseys, teams must also wear different color socks.
- e. In cases of dispute over color, socks, or shorts; the referee will decide. The home team shall wear light jerseys and the visiting team shall wear dark jerseys.
- f. In addition to team, club, league, or sponsor logos, only US Youth Soccer and MSYSA logos are permitted on the uniform. At no point during the MSYSA Junior State Cup will logos from competing organizations be permitted. Any team not adhering to this rule may be fined, face game forfeitures, be disqualified from the tournament, and/or not be permitted to participate in future tournaments.

## **25. Scoring Method**

- a. The standings of teams within a bracket or pool are based upon the number of points earned in a preliminary game. Team points shall be awarded as follows:
  - Three points for a win (including forfeits, but subject to the rule on forfeitures).
  - One point for a tie.
  - Zero points for a loss.

## **26. Tie Breaker Criteria**

- a. In the event teams are tied on the basis of points earned during preliminary games, the team's advancement shall be determined in accordance with the following sequential criteria:
  - Winner of head to head competition. However, this criterion shall not be used when more than two teams are tied in points for their respective pool.
  - Winner of most games in their respective pool.
  - Goal spread (goals scored minus goals against) with a maximum goal differential of four per game.
  - Fewest goals allowed.
  - Kicks from the penalty mark.
- b. If more than two teams are tied in points in the pool of play, the sequence shall be followed until one team is eliminated.
- c. Once one team has been eliminated, the remaining teams shall then restart the sequence above at "winner of most games in their respective pool" until the tie is broken.

## **27. Wild Card Selection Criteria**

- a. For age groups with the SAME number of teams in each pool and which require a wildcard for Round of 16, Quarterfinal, or Semifinal play, wildcard qualification shall be determined in accordance with the following sequential criteria:
  - Teams with the most points.
  - Winner of head to head competition. However, this criterion shall not be used when more than two teams are tied in points.
  - Goal spread (goals scored minus goals against) with a maximum goal differential of four goals per game.
  - Fewest goals allowed.
  - Kicks from the penalty mark.
- b. For age groups with DIFFERENT number of teams in each pool and which require a wildcard for Round of 16, Quarterfinal, or Semifinal play, wildcard qualification shall be determined in accordance with the following sequential criteria:
  - Teams with the highest points per game average (number of points divided by number of games)



- Goal spread (goals scores minus goals against) with a maximum goal differential of four goals per game
  - Kicks from the penalty mark
- c. If more than two teams are tied, the sequence shall be followed until one team is eliminated.
  - d. Once one team has been eliminated, the remaining teams shall then restart the sequence above until the tie is broken.
  - e. When the Round of 16 is NOT needed and the criteria above are followed, it is acceptable for two teams from the same preliminary pool to play against each other in the Quarterfinal round and all other subsequent rounds.
  - f. Wildcard placement shall be at the discretion of the MSYSA Junior State Cup Chair and/or the Junior State Cup Chair Designee.

## 28. Forfeitures

- a. A minimum of four (4) players constitutes a team for the U10 teams. A minimum of five (5) players constitutes a team for the U11-U12 teams. A minimum of seven (7) players constitutes a team for the U13Y and U13Y Pre-MRL teams.
- b. A fifteen-minute grace period shall be allowed beyond the official start time of the game if the minimum number of players is not available at start time. If the minimum number of players is available, then the game can commence. If at the end of the 15-minute grace period the team still does not have the minimum number of players; the referee will suspend the game and report the failure of the team to take the field on the MSYSA Junior State Cup game reports.
- c. The MSYSA Junior State Cup Chair or Junior State Cup Chair Designee may determine the game to be forfeited after examining the game report and conducting an investigation.
- d. In the event that any team is suspected of forfeiting a game with the design or purpose of controlling the advancement of any team from its own bracket or any other bracket, the MSYSA Junior State Cup Chair or Junior State Cup Chair Designee may require such an advancing team to play another qualifying game against the next highest ranking team that would otherwise be eligible to advance.
- e. A team that fails to take the field because of withdrawal from the MSYSA Junior State Cup (or game) after the deadline may be subject to sanctions levied by the MSYSA Junior State Cup Chair, Junior State Cup Chair Designee, Junior State Cup Committee, or the MSYSA Board of Directors.
- f. All leagues will be responsible for their teams' compliance of MSYSA Junior State Cup rules.
- g. The score awarded to the winning team resulting from a forfeiture is 4 - 0.
- h. **A forfeiting team and/or its affiliating MSYSA league will be fined a minimum of \$500.00 per game forfeited.** Any teams and/or MSYSA League that does pay the fine(2) will be considered in bad standing and the team will not be permitted to play in any future MSYSA activities until MSYSA receives payment.

## 29. Warnings, Sendoffs, and Disciplinary Actions

- a. A team receiving three red cards (or more) or five yellow cards (or more) in one game may result in the team coach to appear before the MSYSA Board for review and/or sanctions.
- b. The MSYSA Junior State Cup Chair or Junior State Cup Chair Designee shall hold all passcards for suspended participants due to red cards during the Quarterfinal, Semifinal, and Final games.
- c. Game suspensions due to red cards received in the MSYSA Junior State Cup must be served during the next MSYSA Junior State Cup or Junior State Cup game.
- d. If a player or coach receives a suspension in a MSYSA Junior State Cup game and that suspension is not fulfilled during that seasonal year, it will follow the player or coach to the next MSYSA Junior State Cup or Junior State Cup game that the player or coach participates in.
- e. In order for a player to officially serve their suspension, the player's name must appear on the game roster and there must be an indication that the player did not play due to suspension. For U13Y and U13Y Pre-MRL, a player serving a suspension **MUST BE COUNTED** as part of the 18 player game roster.

- f. The MSYSA Junior State Cup Chair or the Junior State Cup Chair Designee will decide on the length of suspensions.
- g. Minimum Disciplinary Sanctions:
  - Player, Coach, or Team Official Ejection for Foul & Abusive Language: Minimum two game suspension
  - Player Ejection for Violent Conduct or Serious Foul Play: Minimum two game suspension
  - Player, Coach, or Team Official Ejection for Accumulation of Two Yellow Cards: Minimum one game suspension
  - Player Fighting: Minimum two game suspension.
  - Player, Coach, or Team Official Striking an Official: Immediate and minimum one-year suspension from all soccer activities (separate hearing).
  - Coach Threats: Minimum two game suspension.
  - Coach Fighting: Minimum two game suspension.
- g. If considered serious enough, a player, coach, or team official may face additional sanctions for other offenses as determined by the MSYSA Junior State Cup Chair and/or by the Junior State Cup Chair Designee.

### **30. Protests**

- a. Misapplication of the Laws of the Game may be a valid basis for a protest.
- b. A Referee's judgment shall not be a basis for protests.
- c. A protest regarding the use of an ineligible player may be made by anyone at any time during the current year's MSYSA Junior State Cup.
- d. Any protest must be presented in writing to the MSYSA Junior State Cup Chair or the Junior State Cup Chair Designee within one (1) hour of the completion of the game in protest.
- e. If the MSYSA Junior State Cup Chair or the Junior State Cup Chair Designee is unavailable at the site of the game, protests may be submitted via e-mail to the MSYSA Junior State Cup Committee at [StateCup@michiganyouthsoccer.org](mailto:StateCup@michiganyouthsoccer.org) within four (4) hours of the completion of the game that is being protested.
- f. All protests must be accompanied with a \$500.00 bond. If the protest is being submitted via e-mail, the protest must include a statement acknowledging that the required bond will be submitted to the MSYSA State Junior State Chair or the Junior State Cup Chair Designee within 24 hours of the protest.
- g. If a protest is upheld, the bond will be returned.
- h. Any protest against any team that has already been eliminated for the current year's MSYSA Junior State Cup will not be entertained.
- i. Although a protest may not be entertained by the MSYSA Junior State Cup Chairperson or the Junior State Cup Chair Designee due to the lateness of the filing of the protest, the MSYSA Junior State Cup Chair or the Junior State Cup Chair Designee may report any misconduct by any MSYSA player, coach, or team, including the use of an ineligible player, during any portion of the MSYSA Junior State Cup to the MSYSA Board of Directors or a higher authority for their consideration

### **31. Protest of MSYSA Junior State Cup Team Application Rejection.**

- a. The protest must be postmarked within three (3) business days of notification of rejection with a certificate of mailing to the MSYSA Junior State Cup Chairperson and all involved parties.
- b. Notification of protesting a rejection will include the following:
  - Protest fee of \$250.00 (cash, certified check, or money order made payable to MSYSA).
  - A written statement describing the specific grounds for the protest.
  - All information necessary to make a fair and just decision on the protest.
  - A clear and concise statement of the relief or action sought by the protesting party.
  - Copies of all documents relevant to the protest.

### **32. Appeals**

- a. All decisions by the MSYSA Junior State Cup Chair and/or Junior State Cup Chair Designee are final.
- b. Such decisions may be appealed to the MSYSA Junior State Cup Appeals Committee. Any appeals must be physically received in writing by the MSYSA State Office and must be accompanied by a \$500 bond. The written appeal and payment must be received within 48 hours of the initial decision from the MSYSA Junior State Cup Committee. If the appeal is upheld, the bond will be returned.

### **33. ANY DECISION MADE BY THE MSYSA JUNIOR STATE CUP CHAIR, JUNIOR STATE CUP CHAIR DESIGNEE, AND/OR US YOUTH SOCCER SHALL NOT BE THE BASIS FOR THE WITHDRAWAL OF A TEAM FROM THE MSYSA JUNIOR STATE CUP OR THE REFUND OF A TEAM'S APPLICATION FEE.**

### **34. Alcohol and Illegal Drugs**

- a. Players and coaches in the MSYSA Junior State Cup competition are prohibited from consuming alcohol or using illegal drugs.
- b. Players and coaches are also prohibited from using any form of tobacco at the playing site of the MSYSA Junior State Cup competition. The penalty for violation by player and/or coach may be disqualification from the MSYSA Junior State Cup competition.

### **35. Spirit of the Game**

- a. If the MSYSA Junior State Cup Chair or the Junior State Cup Chair Designee determines that a particular action by a team or any of its members or spectators is deemed unacceptable for any reason, the team may be disqualified, sanctioned, and/or face forfeiture of one or more games.

### **36. THE MSYSA JUNIOR STATE CUP COMPETITION RULES ARE SUBJECT TO CHANGE WITH OR WITHOUT NOTICE.**

### **Dates To Remember**

February 4, 2013 at 4:30pm	MSYSA Junior State Cup Application & Payment Deadline
February 6, 2013 at 9:00am	MSYSA Junior State Cup State Cup Seeding (Pre-MRL Divisions) & Bracketing
February 22, 2013 at 4:30pm	MSYSA Junior State Cup Preliminary Game Logistics Due
March 15, 2013 at 4:30pm	MSYSA Junior State Cup Roster Deadline
March 16, 2012	First Day Preliminary Games Can Begin
April 21, 2013	Preliminary Games Must Be Completed (w/ Round of 16)
April 26, 2013 at 4:30pm	MSYSA Junior State Cup Round of 16 Game Logistics Due
May 4-5, 2013	MSYSA Junior State Cup Round of 16 (if needed)
May 5, 2013	Preliminary Games Must Be Completed (w/o Round of 16)
May 18-19, 2013	MSYSA Junior State Cup Quarterfinals & Semifinals – Saginaw, MI
June 2, 2013	MSYSA Junior State Cup Finals – East Lansing, MI