



Michigan State Youth Soccer Association

First Registration Process (FR-11)

This international clearance process is only for **players who have never been registered to a club affiliated with another national association.**

U.S. Citizens

U.S. Citizens born outside of the U.S. may be cleared to register by simply completing and signing the First Registration Form. This process is available to all players, regardless of current age and skill level.

U.S. Citizens born outside of the U.S. must complete the following steps:

1. Complete the First Registration FR-11 Form
2. Forward completed form and valid proof of U.S. Citizenship to the State Association, who will in turn pass on to U.S. Soccer. Email requests to MSYSA at itc@michiganyouthsoccer.org

Upon receipt, U.S. Soccer will review the paperwork and will notify the affiliated member if the player is clear to register.

Non-U.S. Citizens

A player who is not a U.S. Citizen and is currently aged 18 or over may also be cleared to register by the First Registration process.

Once a player completes the two steps listed above, U.S. Soccer will contact the foreign national association of the player and inquire whether they have any registrations, at any level, for the player in question. If no response is given within seven (7) days or the foreign national association confirms there was no previous registration, U.S. Soccer will notify the state association that player is free to register. If the foreign federation states, however, that the player had been previously registered, the player cannot use the First Registration option and will have to be cleared via a different method.

Note:

Any foreign-born player under the age of 10 should also submit "Proof of Entry Prior to 10" in order to receive immediate clearance.

Please send all documents in separate, individual PDF files. FIFA TMS only permits the upload of PDFs and does not support any other file format. Documentation sent in any other format will not be accepted and will need to be resent in PDF format.