



Michigan State Youth Soccer Association

State Cup Game Score Reporting

The winning team (or home team in case of a tie) is responsible for:

- **REPORTING** in GotSport the game scores of each State Cup preliminary game and
- **UPLOADING** to GotSport the game report for each State Cup preliminary game.

These are two distinct and different processes as outlined below. BOTH need to be completed.

Scores and game reports are due within 24 hours after each game. Failure to report scores and/or upload game reports within 24 hours may result in a \$100 fine or game forfeiture.

Reporting Scores - Required

Go to <https://system.gotsport.com/scoring> and follow the prompts. Event Code and Event Pin can be found at the top of the game report. *Please report the score only.* Do not report yellow/red cards, injuries, or anything else it may ask.

Or, use the camera on your phone to scan the QR code on the game report. Go down to the bottom of the page to save the score.

Uploading Game Reports - Required

Go to <https://system.gotsport.com/scoring> and follow the prompts. Event Code and Event Pin can be found at the top of the game report. After the score is saved (see above), click on "Upload Game Sheet" beneath the away team and follow the prompts. Please upload PDF or JPG files only. Photos of game reports should be large enough and clear enough to be legible.

Or, use the camera on your phone to scan the QR code on the game report. Go down to the bottom of the page to first save the score and next upload the game report from your phone's photo library. Please upload PDF or JPG files only. Photos of game reports should be large enough and clear enough to be legible.

Please be advised that significant consequences exist for altering the content of a game report after it has been signed by the referees & teams at the field of play and then uploading it to GotSport*