



Michigan State Youth Soccer Association

Using 'Pool' Teams for Rec. In-House Programs

'Pool' teams can only be used for in-house programming. Pool teams allow your club to register many players/ coaches on one or a few large teams rather than the small teams they may actually participate with in your in-house program.

Pool teams are not subject to usual roster limits and therefore pool teams can hold up to 99 players and 10 coaches on a single team. **Pool teams have their age group set as 'Open'** and are generally 'Coed' but can be separated by 'Male' and 'Female' if that makes sense for your club. The 'Open' age group is what tells the system that it is a pool team. Many clubs will have 'Spring 25 Pool team 1', 'Spring 25 pool team 2', etc., depending on how many players participating. Pool teams are typically uploaded into GotSport using a spreadsheet like the one pictured below. Besides entering player info, you would include team information and upload players directly to the teams in your club account. [Click here](#) for a Pool Team spreadsheet template.

Once players are listed in the team list, the pool team can be registered in the MSYSA in-house event, and the players/coaches rostered. Rostering can also be easy with a pool team set up this way because you can choose to 'Clone Current Roster' for the team in Roster Builder and all players and coaches on the Team List will be added to the event roster.

Alternatively, if you do not upload players as described above, your club can create and register the pool teams in the in-house event and then use the Roster Builder filter for Programs to choose players registered for in-house and drag them onto pool teams that way.

Please note:

- Pool teams can only hold 99 players and 10 coaches each (coaches can be uploaded but should be uploaded separately from players- not on the same spreadsheets).
- When uploading, be sure to check the '**Team Upload**' box
- Be sure to convert the excel spreadsheet to a **csv file** to upload it
- Cut and paste the *existing team names* you want to use so they match up during the upload process. If you are creating brand new teams with the upload, you do not need to create the teams in your club account first.

Other resources you may find helpful:

[GotSport – Uploading Players/Team Officials](#)

[In House Registration instructions](#)

[Using Roster Builder](#)

[Cloning a Team in Roster Builder](#)